

Script Dept

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BROOM ROAD,
TEDDINGTON,
MIDDLESEX.

01.977.3252.

C A M E R A S C R I P T

CALLAN

"JACK-ON-TOP" (W/T)

by

TREVOR PRESTON

Series created by
JAMES MITCHELL

Associate Producer
JOHN KERSHAW

Designed by
TONY BORER

Producer
REGINALD COLLIN

Directed by
MIKE VARDY

TEDDINGTON, STUDIO ONE

<u>CAMERA REHEARSAL:</u>	10.30. Thursday, 25 April, 1968. 10.00. Friday, 26 April, 1968.
<u>DRESS REHEARSAL:</u>	15.00. - 16.30. Friday, 26 April, 1968.
<u>VTR:</u>	17.30. - 19.00. Friday, 26 April, 1968.

PROD. NO: 1925.

VTR/ABC/7584.

R/T: 46'25"

CAST LIST

Callan EDWARD WOODWARD
Hunter DEREK BOND
Meres ANTHONY VALENTINE
Lonely RUSSELL HUNTER
Trochee JOHN BAILEY
Wilson CONRAD PHILLIPS
Holbrook RICHARD MATHEWS
Stella Paxton DAPHNE SLATER
Asst. Governor CLIFFORD COX
Selby ANTHONY BLACKSHAW
A.A. Man DAVE CARTER
Prison Officers PHILIP RYAN and KENNETH HALE
Special Branch Man BARRIE FLETCHER

EXTRAS FROM ARTISTES ASSOCIATED (499.2437)

For Two Studio Days:

Waitress in Cafe DAPHNE PALMER
Customers in Cafe TERENCE O'CONNOR, GEORGE WILDE,
M.J. MATTHEWS, TOBA LAWRENCE.

EXTRAS USED DURING PHOTO CALL: STAN SAUNDERS, BEN DELAHUNT, DAVID JAMES,
TONY LEARY AND A. WILLIAMS.

P R O D U C T I O N :

Production Assistant	Dottie Rice
Floor Manager	John Wayne
Stage Manager	Daphne Lucas
P.A. Timer	
Make-Up Supervisor	Carole Bright
Wardrobe Supervisor	Jill Silverside
Technical Supervisor	Del Randell
Lighting Director	Ken Brown
Cameras	David Hughes
Sound	Peter Sampson
Racks	Will Marley
Vision Mixer	John White Jones
Call-boy	Richard Mervyn
Grams	Tony Morley or Vic Finch

SCHEDULE: Thursday, 25 April, 1968.

Camera Rehearsal	10.30. - 13.00.
LUNCH BREAK	13.00. - 14.00.
Camera Rehearsal	14.00. - 18.00.
SUPPER BREAK	18.00. - 19.00.
Camera Rehearsal	19.00. - 21.00.

Friday, 26 April, 1968.

Camera Rehearsal	10.00. - 13.15.
LUNCH BREAK	13.15. - 14.15.
Line Up & Make Up	14.15. - 15.00.
Dress Rehearsal	15.00. - 16.30.
TEA BREAK & NOTES	16.30. - 17.00.
Line Up	17.00. - 17.30.
VTR	17.30. - 19.00.
Tech. Clear	19.00. - 19.15.
SUPPER BREAK	19.15. - 20.15.

CALLAN. "JACK-ON-TOP" P/N. 1925.

SCENE BREAKDOWN

LOCATION	TIME	CHARACTERS	CAMERAS	SOUND	SHOTS	PAGES
T/C. "A"						
INT. PRISON CORRIDOR	MORNING	TROCHEE SELBY		S.O.F. AMPLIFIED		1

ASST. GOV'S OFFICE	MORNING	ASST. GOV. SELBY TROCHEE	3A 4A	3B	SFX. BOOM A1 B1	1 - 11 1 - 4

HUNTER'S OFFICE	DAY	HUNTER MERES WILSON CALLAN	1A 5A 2A	1B	BOOM C1 D1	12 - 41 4 - 9

		STOP TAPE				

PART 1A						
INT. GOV'S OFFICE	DAY	TROCHEE CALLAN	1C 4A 3B		SFX. BOOM A1 B1	42 - 59 9 - 13

		STOP TAPE				

PART 1B						
INT. HUNTER'S OFFICE	DAY	CALLAN HUNTER MERES	1D 5A 2A	1B 5B	BOOM C1 D1	60 - 80 14 - 17

T/C. "B"						
PRISON BREAK	DAY	TROCHEE A.A. MAN			S.O.F. AMPLIFIED	17 -

INT. HUNTER'S OFFICE	DAY	MERES HUNTER CALLAN	5A 1B 2A		BOOM D1	81 - 84 17 18

T/C: "C"						
OUTSIDE PRISON	DAY	SELBY A.A. MAN TROCHEE (oov) PRISON OFFICERS (2)			S.O.F. AMPLIFIED	18

CALLAN "JACK-ON-TOP".

LOCATION	TIME	CHARACTERS	CAMERAS	SOUND	SHOTS	PAGES
INT. HUNTER'S OFFICE	DAY	HUNTER CALLAN	5A 2A 1B	BOOM D1	85 - 87	18.
----- STOP TAPE -----						
<u>PART 1C</u>						
INT. LONELY'S FLAT	DAY	LONELY CALLAN (voov)	5C	SFX. BOOM C2 PHONE FX. (DISTORT)	88	19 - 20

PART TWO

<u>T/C. "D"</u>						
INT. STREET	DAY	-	-	S.O.F.	-	21
INT. ANNE'S CORNER HSE.	DAY	LONELY WAITRESS CALLAN	3C 4B	3D GRAMS SFX. BOOM B2	89 - 111	21 - 25

INT. HUNTER'S OFFICE	DAY	HUNTER MERES	2A 1B 5A	BOOM D1 C1	112 - 122	25 - 28

INT. CALLAN'S FLAT	DAY	CALLAN	3E	GRAMS BOOM A2	123	28

INT. ANNE'S CAFE	EVE.	WAITRESS TROCHEE LONELY EXTRAS(3M:1F)	4B	BOOM B2 D2 SFX. GRAMS	124	28

<u>T/C. "E"</u>						
INT. STREET PHONE BOX	EVE.	TROCHEE	-	S.O.F.	-	29 - 29

INT. HUNTER'S OFFICE	EVE. 3	MERES HUNTER	1E 2B	SFX. BOOM A3	125 - 131	29 - 30

<u>T/C. "F"</u>						
INT. STREET PHONE BOX	EVE.	LONELY TROCHEE CALLAN (voov)	-	S.O.F.	-	30 - 31

INT. HUNTER'S OFFICE	EVE.	HUNTER MERES	5A 2A 1B	SFX. BOOM D1 C1	132 - 140	31 - 32

LOCATION	TIME	CHARACTERS	CAMERAS	SOUND	SHOTS	PAGES
T/C: "G" STREET IN TROGNAL	EVE.	TROCHEE LONELY CAB DRIVER	-	S.O.F.		32 - 33

INT. STELLA PAXTON'S FLAT	NIGHT	TROCHEE STELLA	4C 3F	BOOM A4	141-143	33.-

INT. CALLAN'S FLAT	EVE.	LONELY (voov) CALLAN	2C 1F	F/P.DIST. BOOM D3	144-145	33 - 34

STOP TAPE						
PART 2A						
INT. STELLA'S FLAT	NIGHT	STELLA TROCHEE	4D 3G	BOOM D4 A5	146-150	34 - 35

T/C: "H" LONELY'S VAN	NIGHT	LONELY CALLAN TROCHEE	-	S.O.F.		35 - 37

INT. HUNTER'S OFFICE	NIGHT	HUNTER MERES	2A	BOOM C1	151	37 - 38

INT. STELLA'S FLAT	NIGHT	TROCHEE STELLA	3H 1G	BOOM D4 A6	152-155	38.

T/C: "J" LONELY'S VAN	NIGHT	CALLAN (voov TROCHEE HUNTER, MERES)	-	S.O.F.		39

INT. STELLA'S FLAT	NIGHT	STELLA TROCHEE	1G 4E	BOOM A6	156-161	39 - 40

STOP TAPE FOR MAKE-UP						
PART 2A						
INT. STELLA'S FLAT	NIGHT	STELLA TROCHEE HOLBROOK (voov)	4E 1G 3J	4D BOOM A6 D4 VOICE TAPE	162-174	40 - 43

PART THREE

LOCATION	TIME	CHARACTERS	CAMERAS	SOUND	SHOTS	PAGES
T/C: "K" LONELY'S VAN	NIGHT	LONELY CALLAN	-	S.O.F.		44

STELLA'S FLAT	NIGHT	STELLA CALLAN	4F 3J 1G	BOOM A4	175-180	45

STOP TAPE						

<u>PART 3A.</u> INT. HUNTER'S OFFICE	NIGHT	HUNTER MERES	1B 2A	BOOM D1	181-185	46

INT. HOLBROOK'S STUDY	NIGHT	TROCHEE	5D 4G	BOOM C3 B3 SFX.	186-189	46 - 47

INT. HUNTER'S ANTE-ROOM	NIGHT	MERES HUNTER	2B 3K	BOOM D5	190-193	47 - 48

INT. CALLAN'S FLAT	NIGHT	CALLAN MERES	1F 3E	BOOM A2	194-195	48 - 49

STOP TAPE						

<u>PART 3B</u> INT. HOLBROOK'S STUDY	NIGHT	HOLBROOK CALLAN HUNTER MERES AGENT	4G 5E 2D	BOOM B3 C3	196-242	50 - 59

T/C: "L" IN . SWIMMING BATHS	NIGHT	TROCHEE CALLAN MERES				59

POS. X	(CAP.)		1X		243	59 - 60

(3 SECONDS BLACK)

F/UP

T/CINE

S.O.F.

16 mm DOUBLE HEAD

SEQUENCE "A"

INT. PRISON CORRIDOR MORNING

DURATION: .20"

TROCHEE MARCHED DOWN PRISON
CORRIDOR BY SELBY A PRISON OFFICER.
THEY HALT OUTSIDE THE GOVERNOR'S OFFICE
AND KNOCK ON DOOR.

1. 3 A (AFTER KNOCK ON T/C.)

L/A. M.S. GOVERNOR

AT DESK. R. FRAME

WINDOWS L.FRAME b.g.

ASST. GOVERNOR'S OFFICE. MORNING.

FX: VERY DIS-
TANT TRAFFIC

BOOMS B1 /A1
(B1)

2.

4A

L/A. M.S. DOOR

ASST: GOV:

Come in./

ASST: GOV.

..... Come in!

PAN UP LET SELBY IN TO

L/A MCU R.

SEE TROCHEE b.g.L.

IN DOORWAY

SELBY:

Prisoner Trochee, sir.

(A1)

(CAM.3 to B.Same Set)

ASST. GOV:

Are you deaf, Selby?

SELBY:

No, sir.

ASST. GOV:

Have him in.

HOLD SHOT AS SELBY

URNS TO DOOR.

AS TROCHEE COMES f.g.L.

PAN HIM R. AND FIND

GOV. BEHIND DESK R. AND

HOLD.

SELBY:

Yes sir

In you come.

TROCHEE'S BODY L.

SELBY:

Pick your feet up.

(3 on 3B)

(On 2 on 4A)

3. 3 B
L/A. MCU TROCHEE L.
SELBY b.g.R.
- SELBY (contd.): Hands at the sides....
straighten up name and number./
- TROCHEE: Trochee J.M.
5069894.
- SELBY: Sir.
- TROCHEE: Sir.
- ASST. GOV: The door, Selby.
- HOLS SELBY AS HE
GOES TO DOOR AND BACK
TO ORIGINAL POS.
- SELBY: Sorry sir.
- ASST. GOV: I've a busy morning,
what's this about?
- TROCHEE: Sir I wanted to....
- SELBY: Prisoner Trochee requests
an interview....
- ASST. GOV: I am quite aware of that
Selby. Well?
- TROCHEE: I've got some valuable
information, sir./
4. 4 A
H/A. MCU GOVERNOR
- ASST. GOV: Have you now?
- TROCHEE: Yes sir.

(5 on 3B)

(On 4 on 4A)

BOOMS B1/A1

5. 3 B ASST. GOV: I'm listening.../
L/A. C.U. TROCHEE

TROCHEE: Well, sir.... I really
wanted to talk to the Governor..... I
was wondering if you could arrange an
interview for me./

6. 4 A
H/A. C.U. GOVERNOR

ASST. GOV: Don't play clever with
me, Trochee, if you've got something
to say say it,/ then I'll decide
what happens next.

7. 3 B
A/B

TROCHEE: I can't sir.... not
just like that. I'm not trying to be
clever.... it's just that it's only the
Governor that can help me./

8. 4 A
A/B

9. 3 B ASST. GOV: In what way?/
A/B

TROCHEE: If I can tell him he'll
know who to get in touch with.

ASST. GOV: I see.

TROCHEE: Please sir.... it's
very important./

10. 4 A
L/A. M.S. GOVERNOR R.
TROCHEE BODY L.

(BOOM A1 SWING
WITH GOV.)

PED UP AS HE RISES
CRAB R. AND PAN HIM L.
X TROCHEE AND SELBY.
HOLD TIGHT 3/S. GOV. L.
SELBY b.g.C. TROCHEE R.

ASST. GOV: You've been in before?

TROCHEE: Yes. sir.

(11 on 3B)

(On 10 on 4A)

BOOMS B1 and
A1 (SWUNG)

ASST. GOV: You wouldn't be so foolish as to want to waste my time, would you?

TROCHEE: No sir no.

ASST. GOV: Or indeed the Governor's?

TROCHEE: No.

ASST. GOV: Just a warning.... a friendly warning. Selby.... see if the prison Governor is free to speak to me.

PAN R. WITH SELBY
TO DESK.

11. 3 B (AS HE DIALS)
V.C. 2/S. TROCHEE R.
GOV. L.

SELBY: Yes sir...../

12. 1 A
M.S. HUNTER L.
DRAWING CURTAINS
HOLD AS HE TURNS TO CAM.

ASST. GOV: This had better be important./

HUNTER'S OFFICE. DAWN

BOOM D1

13. 5 A
L/A. M.S. WILSON R.
HUNTER b.g.C.
MERES b.g.R.
LET HUNTER EXIT L.FRAME

HUNTER: We know now that they've been operating for nearly a year.... M.I.5. have started fitting faces and names the shell's cracked. They've even got a man working his way in but it's a slow business./

ADD BOOM C1

(CAM.1 to B.Same Set)

14. 2 A
MCU CALLAN

WILSON: What we do know is that they're all British... all scrupulously chosen all highly operative their function to collate information on top security procedures./

CALLAN: No wonder they've been causing ulcers.

(15 on 5A)

(On 14 on 2A)

BOOMS DI/CI

15. 5 A
MCU WILSON
- WILSON: It's the control of this unit, that's doing that, / we coded and nicknamed him 'Jack-on-Top', but no-one seems to know who he is not even his own group Until a few days ago we weren't even sure of the amount or classification of the information he has. /
16. 1 B
PROFILE MCU CALLAN

CALLAN: And?

PAN CALLAN L. PED DOWN
AS HE SITS AND HOLD 3/S.
WILSON CENTRE MERES b.g.

HUNTER: If he gets out with what he's got he could put security back five years.

CALLAN: He's ready to exit?

17. 2 A
MCU CALLAN
- WILSON: We estimate within the next few days. /

18. 5 A
A/B
- CALLAN: Why? /

19. 2 A
A/B
- WILSON: If the KGB don't get some of the stolen data before the end of the month ... it's not going to be much use to them. /

20. 1 B
MCU HUNTER
- CALLAN: That gives him less than a week, then! /

21. 5 A
M.2/S. CALLAN f.g.R.
WILSON L.
- HUNTER: Exactly. However, Wilson's chaps in M.I.5. have stumbled onto something I'd like you to follow, Callan. /

(22 on 2A)

(On 21 on 5A)

BOOMS D1/C1

PUSH IN TO FILE IN
CALLAN'S HANDS AND
HOLD IN C.U. BOTTOM
FRAME AND WILSON TOP
FRAME

WILSON: Jack Trochee.... a
thief..... Australian..... came here in
fifty-seven no record there
in sixty-one he got two years for attempted
burglary no family no living
relatives very much a solitary
operator/

22. 2 A
C.U. CALLAN

CALLAN: And there's a
connection?

HUNTER: There could be!

23. 5 A
C.U. WILSON

WILSON: He's just been jailed
again/.... four years this time....
he swears he's innocent, he's trying to
bargain remission for
information./

24. 1 B
C.U. HUNTER

HUNTER: C.I.D. contacted special
branch after they had interviewed him
it's taken two bloody days to filter through
to us,/ but it could be a break./

25. 5 A
C.U. WILSON

26. 2 A
A/B

CALLAN: How did he get hooked up
with the KGB lot?/

27. 1 B
A/B

HUNTER: He doesn't know that
he was, they spun him some story about
Industrial Espionage./

28. 2 A
A/B

CALLAN: You mean they conned
him?/

29. 1 B
A/B

(30 on 5A)

(On 29 on 5A)

BOOMS D1/C1

30. 5 A
A/B HUNTER: They used him
even now he doesn't realise the
implications of his information./
31. 2 A
A/B WILSON: He appears completely
non-political. He worked for what he
still thinks is an organisation making a
fortune from industrial secrets/
.... he says it was a cash for
services rendered arrangement.
32. 5 A
C.U. MERES CALLAN: He must be thick.
33. 2 A
A/B WILSON: That doesn't prevent
him from opening safes./
34. 1 B
M.O/S. 2/S. CALLAN f.g.R. MERES: Thieves are like
mistresses.... suspicious as hell./
35. 5 A
M.S. CALLAN R.
WILSON L. CALLAN: Right!
36. 1 B
H/A MCU WILSON HUNTER: Trochee must be the
exception./
He claims he just opened the safes, no
questions asked But from the way
he's been talking we think he might
have an idea who the control is./
- PED UP AS CALLAN RISES
AND PAN HIM R. TO
MONITORS. HOLD AS HE
URNS TO CAMERA. CALLAN: I don't know why you've
got me up at 4 o'clock in the morning.
Well, where's the problem? A straight deal,
he gives us the names, we halve his
sentence.
36. 1 B
H/A MCU WILSON HUNTER: If there were no problems I
wouldn't have sent for you, Callan./

(37 on 2A)

(On 36 on 1B)

BOOMS D1/C1

37. 2 A WILSON: Jack-on-Top owes
MCU CALLAN Trochee a lot of money./

CALLAN: He told you that?

38. 1 B WILSON: The Governor got a
A/B whisper from a prisoner, apparently./
They got him to agree to wait,
spun him a yarn about shopping around

39. 2 A for the best customer./
MCU CALLAN

CALLAN: So even if he does know the
top man he's not going to shop his
golden goose.

HUNTER: Quite. Would you?

CALLAN: If it was a real screw,
not on your life.

40. 5 A (ON CUE)
MCU MERES

41. 1 B MERES: How can you be certain/
M.S. HUNTER

BOOM C1 SWING
WITH HUNTER

PAN UP AS HE RISES
PAN HIM R. X OFFICE
LET HIM X CALLAN
AND HOLD M.C.2/S.
HUNTER f.g.R.
CALLAN b.g.L.

HUNTER: Nothing is certain.
There's a KGB agent with a fistfull
on information on top security who is
about to vanish back to Mother State....
and a thief doing four years might be
the only man that can identify him
We have to act fast and at the moment this
prisoner, Trochee, is the only possible
link.

CALLAN: It's thin.

BOOM D1
TAKE OVER

(Coming to STOP
TAPE. 42 on 1C)

(On 41 on 1B)

BOOM C1/D1

HUNTER: It's threadbare, but we've got to start somewhere, Callan. I'm going to make sure that Trochee knows that Jack-on-Top is about to disappear.

CALLAN: And then?

HUNTER: You're going to see him, he'll be less suspicious of someone like you.

CALLAN: Ta.

AS HUNTER TURNS
TO CALLAN PUSH TO
C.U. CALLAN

HUNTER: I want anything you can get out of him.... names dates.... faces anything, is that clear?

CALLAN: As a mountain stream.

----- STOP TAPE -----
REPOS. CAM. 1 TO C. GOVERNOR'S OFFICE.

PART 1A

42. 1 C
L/A. M.S. WINDOW
LET CALLAN WALK IN
R. FRAME

INT. GOVERNOR'S OFFICE DAY.

FX: BIRDS &
DISTANT
TRAFFIC

/S.M: WINDOW (L.H.) OPENING/

BOOM A1

TROCHEE: They're the only ones I know there may have been others, but I never met any of them.

ADD BOOM B1

CALLAN: Are you sure?

(43 on 4A)

(On 42 on 1C)

BOOMS A1 /B1

TROCHEE: You've got all the names.

CALLAN: Nobodies bottle
washers?/

43. 4 A
L/A. MCU TROCHEE R.
CALLAN b.g.L.

TROCHEE: Are you from the same lot
as the last bloke who came here.

CALLAN: I'm asking the questions.
There's one thing that puzzles me....
Why the names.... you don't look like a
grass, Trochee.

PUSH TO C.U. TROCHEE R. TROCHEE: I don't like being taken
CRABBING R. TO HOLD for a mug.... The law put one on me and
CALLAN'S BODY L. I don't like it.... They did me just to
get a quick conviction... you know what it's
like, they get some brass hat breathing down
their necks.... they got to do something,
so pop, in with the first villain they lay
eyes on, just to clear the air, there's
not a straight one among them, they're all
bent, no-one would listen, they had me inside,
before I could do anything about it, the
judge just looked at my last stretch and
doubled it.

LET CALLAN BEND INTO
V.C. 2/S.

CALLAN: Come off it, mate.... Ever
since some kid had half a brick shoved in
his pocket by a sick copper every villain
has been screaming that he's been framed.

(44 on 1C)

(On 43 on 4A)

BOOMS A1 / B1

TROCHEE: All I know is I didn't do that job, I was miles away that night.

CALLAN: You were picked out of a line-up.

TROCHEE: That old crow never saw me in her life before that line-up.... anyway, why should I rot in here when I can get good remission for information, I don't owe those bastards anything.

LET CALLAN OUT FRAME R.
AND HOLD TROCHEE

44. 1 C (AS CALLAN TURNS) They owe me a lot real money./
L/A MCU CALLAN

CALLAN: This industrial business.... not your line of country at all, and all these people./ I thought you were a solo and liked it that way?

45. 3 B
H/A O/S. 2/S CALLAN R.
TROCHEE L.

TROCHEE: I do, but the money was too good to pass up./

46. 1 C
C.U. CALLAN

CALLAN: Who organised the jobs?/

47. 4 A
C.U. TROCHEE

TROCHEE: No idea./

48. 1 C
A/B

CALLAN: Ever met him?/

49. 4 A
A/B

TROCHEE: No.

CALLAN: Know anyone who has?

TROCHEE: No./

50. 1 C
A/B

CALLAN: These dates and places, were they all the jobs you did for him?/

51. 4 A (REACTION)
A/B

52. 1 C / (53 on 3B)
A/B

(On 52 on 1C)

BOOMS A1 / B1

53. 3 B CALLAN: Funny - you've gone
A/B all quiet./

TROCHEE: I know nothing about the
top man, whoever he is.

CALLAN: Or what was in the
safes?

54. (AS CALLAN BENDS
1 C DOWN)
L/A. 2/S. TROCHEE L. for my fingers, not my curiosity./
CALLAN R.

CALLAN: Don't give me that,
mate.... you're not thick enough to skate
round opening safes without knowing what's
in them.

TROCHEE: For the sort of money
they were offering I'd have done the jobs
blindfold, you only ever get one chance of
making big money, that was mine.

CALLAN: Where is it all, then.... in
the bank, or do you have a piggy box under
the bed?

TROCHEE: That's my business.

(55 on 3B)

(On 54 on 1C)

BOOMS A1 / B1

(A1)

PED UP AS CALLAN RISES
LOSE TROCHEE

CALLAN: You don't think this man
is going to be around when you come out,
do you? Do you think he's going to meet
you at the gate, all smiles, cheque book
in one hand, gold pen in the other. You
must be off your nut. He'll be away to the
sun and you're left here with four years
to do./ Are you sure you don't know who
he is?

(BM.B1
TAKE
OVER)

(PAUSE)

56. 4 A (ON CUE)
MCU (3/4 PROFILE)CALLAN

57. 1 C
H/A. 2/S. A/B

CALLAN: Have I upset you.....
have I burst your little bubble./

LET TROCHEE RISE OUT
OF FRAME, THEN BACK
HOLD CALLAN AS HE
GETS CHAIR AND PAN
DOWN AS HE SITS.
PUSH TO C.2/S.

TROCHEE: I'd like to go.

BM.A1(UP WITH
TROCHEE)

CALLAN: Sit down!
you go when I say. Now let's go
through it all again names....
dates... . places,/ just to see what
we've left out.

(BM.B1)

(BM.A1)

58. 3 B
C.U. TROCHEE

59. 1 C
C.U. CALLAN

TROCHEE: Again?/

CALLAN: Again!

----- STOP TAPE -----

REPOS. CAM. 1 to D. HUNTER'S OFFICE
CAM. 5 to B. HUNTER'S OFFICE

PART 1B

60. 1 D
L/A. M.S. HUNTER

INT. HUNTER'S OFFICE DAY.

BOOM C1

CALLAN: I don't know,
I just don't know.

ADD
BOOM D1

HUNTER: Don't know isn't good
enough.

CALLAN: As soon as we got
round to number one, he became a
yes/no merchant.

61. 5 B
MCU CALLAN

HUNTER: He let nothing slip?/

(CAM. 1 to B. SAME SET)

CALLAN: No, he started to sound
like a gramophone record.... I went through
it a dozen times./

62. 2 A
MCU MERES

(CAM. 5 TO B. SAME SET)

MERES: And this story about
industrial espionage../

63. 5 B
A/B

CALLAN: I don't think it is a
story.

MERES: You're not trying to tell
me

CALLAN: I'm not trying to tell
you anything mate!/
M.W. L/A. 3/S.

64. 2 A
CALLAN L. MERES R.
HUNTER C.b.g.
LET HUNTER OUT L.

HUNTER: It really was blueprints
and circuits to him?

(CAM. 5 TO A. SAME SET)

(65 on 1B)

(On 64 on 2A)

BOOMS C1 / D1

65. 1 B
M. H/A. MCU CALLAN
- CALLAN: Not even that, he got paid for opening safes and shutting his eyes.
- MERES: How gullible is he supposed to be?/
- CALLAN: Look mate, he was offered big money.
- MERES: Which they never paid him?
- CALLAN: They must have paid him enough to make it a big deal for him.... maybe not in your terms but a few thousand is a lot of money for some people./
66. 5 A
MCU HUNTER
67. 2 A
O/S. 2/S. HUNTER L.
CALLAN R.
- HUNTER: Did he get our message?/
- CALLAN: I think he must have.... I joked about him inside while Jack-on-Top was out sunning himself on the Costa Brava with the money he owed Trochee./
68. 1 B
MCU HUNTER
- HUNTER: Good nothing else?
- CALLAN: No.
- MERES: How much time do we have sir?
- HUNTER: Four five days, a week at the very outside./
69. 2 A
L/A. MCU MERES
- MERES: Let me have a crack at Trochee.

(70 on 5A)

(On 69 on 2A)

BOOMS C1 / D1

- CALLAN: Be a waste of time,
he's got a set of patter now.
70. 5 A MERES: There are ways./
MCU CALLAN
71. 2 A CALLAN: In the nick, you must
A/B be joking./
72. 5 A MERES: Let's take him to our
A/B friend in Harley Street, with hypnosis....
drugs.../
73. 1 B CALLAN: Suppose he doesn't know
MCU HUNTER who Jack-on-Top is. We turn him into a
gibbering nut-case who's no use to us at all./
74. 2 A HUNTER: As I see it, there's only
C.U. CALLAN one way to find out./
- CALLAN: Bake him a cake with
a file in it.
- HUNTER: Precisely.
75. 1 B CALLAN: Spring him./
C.U. HUNTER
76. 2 A HUNTER: It might just work./
C.U. MERES
77. 5 A MERES: You're not serious?/
C.U. CALLAN
- CALLAN: Now look
78. 1 B HUNTER: That's enough./
A/B As I see it we have no alternative,

(contd.)

(79 on 2A)

(On 78 on 1B)

BOOMS C1/D1

79. 2 A HUNTER (contd.): I might be putting up
C.U. CALLAN the biggest black in the history of the
department, that is a risk I have to
take./

80. 1 B CALLAN: We'll have to move fast,
A/B sir./

TELECINE HUNTER: I already have Callan,
I thought we might arrive at similar
conclusions. Trochee's escape is
under way./

16 mm DOUBLE HEADED
SEQUENCE "B"

PRISON BREAK.

S.O.F.
(AMPLIFIED)

DURATION: .43"

TROCHEE COMES OVER WALL, CROSSES YARD,
GETS INTO LOCKER IN BACK OF A.A. VAN.
A.A. MAN PADLOCKS LOCKER.

81. 5 A (ON CLICK OF PADLOCK) BOOM D1
L/A. C.U. MERES

INT. HUNTER'S OFFICE. DAY

82. 1 B MERES: Won't he suspect
C.U. HUNTER something, sir..... I mean, he knows it costs
a lot to spring someone it's big
business nowadays./

HUNTER: Industrial espionage is big
business, of course, he may guess we've
sprung him, but that's another chance
we'll have to take./

83. 2 A
C.U. CALLAN

(84 on 1B)

(On 83 on 2A)

BOOM D1

CALLAN: Put yourself in his place.... if he can get out just long enough to find whoever it is, collect his money and get it hidden away it will be worth it.....

84. 1 B he'll grab at any chance to get on the
A/B outside, he'd be a mug not to./

TELECINE HUNTER: And once he's out we follow him and hope they make contact./

16 mm DOUBLE HEADED

SEQUENCE "C"

OUTSIDE PRISON DAY

S.O.F.
(AMPLIFIED)

DURATION: .49"

A.A. MAN CHATS TO SELBY.
VAN DRIVES AWAY IS LET THRU GATES
BY TWO WARDERS. WARDER BANGS ON
VAN ROOF. AS VAN MOVES FWD. SHOT
OF LOCKER AND ZOOM INTO PADLOCK.

MIX

85. 5 A BOOM D 1
C.U. PHONE

INT. HUNTER'S OFFICE DAY.

86. 2 A (AS RECEIVER IS
PUT BACK)
MCU PAPER IN HUNTER'S HAND.

PAN UP TO CALLAN
AND HOLD AS HE WALKS
AWAY AND TURNS

HUNTER: He'll be at this address.

CALLAN: Right.

HUNTER: Remember Callan....

87. 1 B Trochee's just a dupe./
H/A. CU. HUNTER if and when he has exposed the
control, he goes back inside.

----- STOP TAPE -----

PART 1C.

88.

5 C

L/A M.S. WINDOW

PAN R. TO LONELY

PAN UP AS HE SITS UP
AND L. TO PHONE

INT. LONELY'S FLAT DAY.

PHONE RING

SFX: LIGHT

TRAFFIC

BOOM C2

LONELY: Hello.....

FX. PHONE
(DISTORT)

CALLAN (V/O): Lonely?

LONELY: That you Mr. Callan?

(DISTORT)

CALLAN (V/O): Got a pencil and paper?

PED UP WITH HIM AND
PAN HIM L. TO FIREPLACE

AND THEN PUSH WITH HIM
TO WALL. HOLD WALL R.
AND LONELY L.

SEE HIM WRITING ON WALL

LONELY: Just a minute Mr. Callan....
won't be a minute....

..... Hello.

(DISTORT)

CALLAN: (V/O) Three hundred and...
nine Clemence Road, Wandsworth....

LONELY: I used to live near there....
once.

(DISTORT)

CALLAN (V/O): It's over a shop.

LONELY: What sort of shop Mr. Callan?

(DISTORT)

CALLAN (V/O): A nothing shop.... it's
empty.

LONELY: Oh.

(On 88 on 5C)

FX: LIGHT
TRAFFIC

BOOM C2

and FX. PHONE

(DISTORT)

CALLAN (V/O): Almost opposite.....
there's a cafe called Anne's Corner
House right?

LONELY: Anne's Corner House
right Mr. Callan, I've got that.

(DISTORT)

CALLAN (V/O): Can you get there
in about an hour?

LONELY: Yes Mr. Callan..... I'm
not doing nothing.

(DISTORT)

CALLAN (V/O): Check the address.

LONELY: 309, Clemence Road....
Wandsworth....

(DISTORT)

CALLAN (V/O): Right..... and Lonely.

LONELY: Yes Mr. Callan?

(DISTORT)

CALLAN (V/O): You weren't in the
Scrubbs in sixty-three were you?

LONELY: Certainly not, Mr. Callan.

(DISTORT and

CALLAN (V/O): Good.....

PHONE CLICK OFF

PUSH TO C.U. LONELY
AFTER HE PUTS PHONE
DOWN

LONELY: Haven't been in since
sixty-one./

SCANNER

CAPTION: END OF PART ONE

GRAMS: MYSTERY
PROJECT

CAM. 1 to B. HUNTER'S OFFICE
CAM. 2 to A. HUNTER'S OFFICE
CAM. 3 to C. INT. CAFE
CAM. 4 to B. INT. CAFE
CAM. 5 to A. HUNTER'S OFFICE

F/UP
CAPTION SCANNER
CAPTION: PART TWO

GRAMS: MYSTERY
PROJECT

FADE TO BLACK

F/UP
TELECINE
16 mm DOUBLE HEADED
SEQUENCE "D"

S.O.F. PLUS
LAST 10 secs.
OF DISC
"NEVERTHELESS"
(VERY LOW)

STREET DAY

.15"

STREET WITH TRAFFIC PASSING
SEEN FROM CAFE.

*
*
*

89. 3 C
L/A MIRROR, JUKE BOX
BOTTOM FRAME
SEE CALLAN REFLECTED
AT COUNTER BUYING TEA
FROM GIRL

INT. ANNE'S CAFE DAY.

FX: TRAFFIC
LOOP. F/UP
MUSIC
*
*
*
*

90. 4 B
O/S LONELY POURING TEA
IN SAUCER

*

DISC FINISHES

91. 3 C
L/A. M/S CALLAN/GIRL
JUKE BOX f.g.R.
PAN UP AND HOLD CALLAN AS
HE WALKS TO JUKE BOX
AND PUTS COIN IN.
THEN PAN HIM L. INTO
H/A. O/S 2/S. WITH
LONELY (TO POS.D)

GRAMS:
DISC: "DON'T
SLEEP IN THE
SUBWAY".

CALLAN:

You sound like

BOOM B2

92. 4 B a bath emptying./ Not that you're familiar
L/A. O/S 2/SHOT CALLAN R. with that sound.
LONELY L.

PAN DOWN AS CALLAN SITS

(93 on 3D)

(On 92 on 4B)

GRAMS: DISC

BOOM B2

LONELY: Thank you very much,
Mr. Callan.

CALLAN: Been here long?

LONELY: No just before
you.

93.

3 D
M.S. LONELY

CALLAN: Nice and empty./

LONELY: So's that place over
there, Mr. Callan.

CALLAN: Oh no, Lonely
you're wrong there.

94.

4 B
2/S. A/B

LONELY: Someone in there
then?/

CALLAN: Do you know him?

LONELY: I'm not sure.

95.

3 D
MCU LONELY

CALLAN: Trochee Jack Trochee./

LONELY: I wasn't sure
he looks older.

CALLAN: Know him well?

LONELY: Hardly at all I
once put him onto a keymaker I used to
know long time ago, Mr. Callan....
he wasn't a very friendly bloke./

96.

4 B
C.2/S. CALLAN/LONELY

(97 on 3D)

(On 96 on 4B)

BOOM B2

CALLAN: Who can afford
friends in your business.

LONELY: Is he over there,
Mr. Callan?

97. 3 D CALLAN: Yes./
A/B

LONELY: He's hard.

CALLAN: He's hard and he's on
the run.

98. 4 B LONELY: From the law?/
A/B PUSH IN AS THEY
LEAN TOGETHER

99. 3 D CALLAN: He didn't like the
MCU LONELY cuisine in the nick?/

LONELY: Rather him than me,
Mr. Callan.

CALLAN: He's got business to
attend to.

LONELY: Oh.

CALLAN: I want to know who with.

100. 4 B LONELY: Oh./
MCU CALLAN

101. 3 D CALLAN: Interested?/
A/B

(102 on 4B)

(On 101 on 3D)

BOOM B2

102. 4 B LONELY: I don't know....
A/B if he's on the run./

PAN DOWN AND SEE
NOTES IN CALLAN'S
HAND. CALLAN: I want to know
SEE LONELY TAKE THEM very badly.

LONELY: Well.....?

103. 3 D CALLAN: Nice little bonus in it
A/B for you two or three days at the
most./

LONELY: Oh well thank you
Mr. Callan.

104. 4 B CALLAN: There's a back
MCU CALLAN entrance / through a yard and a dead
end alleyway, but it can be covered from

105. 3 D the front here./
A/B

LONELY: I know, I had a peep
Mr. Callan just a quick one before
I came here.

CALLAN: Good boy, Lonely....
you're learning.

LONELY: Mr. Callan.

CALLAN: What?

106. 4 B LONELY: What happens if he gets
M. O/S. 2/S. CALLAN/ a motor somewhere / I mean?
LONELY

CALLAN: I've got a mini van
for you 53 MKT grey with a
dented nearside wing..... I left it round

107. 3 D the back here./
MCU LONELY

(On 107 on 3D)

BOOM B2

108. 4 B LONELY: Lovely, Mr. Callan.
MCU CALLAN CALLAN: Don't say I never do
PAN UP AS HE RISES nothing for you.
LONELY: No would I,
Mr. Callan?/
CALLAN: Keep in touch. I'll
be waiting at my place.
LONELY: I will.
CALLAN: This one's very
important to me Lonely.
LET HIM WALK
AWAY FROM CAMERA
109. 3 D LONELY: Of course,
MCU LONELY Mr. Callan./
110. 4 B CALLAN: And Lonely.
MCU CALLAN AT DOOR LONELY: Yes?/
111. 3 D CALLAN: Don't drink too much
MCU LONELY tea it makes you sweat./
112. 2 A LONELY: Yes?/ CALLAN: Don't drink too much
MCU SCREEN tea it makes you sweat./

FX: TRAFFIC
UP AS CALLAN
OPENS DOOR

BOOM C1

INT. HUNTER'S OFFICE DAY

LIGHTING LOW-KEY/
S.M: CURTAINS DRAWN/

(SLIDE: PHOTO EXTRA)

SLIDE CHANGES:

(SLIDE: STELLA & CAR)

(CAM. 3 to E. CALLAN'S FLAT)

(113 on 1B)

(On 112 on 2A)

BOOM C1

HUNTER: I know we've been
through it a thousand times, Meres,
but it's the only way.

ADD BOOM D1

MERES: Can't do any harm,
sir.

HUNTER: Try the next one,
it's the close up, better
quality.

SLIDE CHANGES

(SLIDE: C.U. STELLA)

MERES: Stella Paxton I've
got Clayton onto her and all her calls
are being monitored./

113. 1 B
L/A M.L. 2/S. HUNTER L.
MERES R.

HUNTER: Now let's see
Intellectual dirty pink at
university organised cheap
cultural visits to Eastern Europe
for students.... married just
after qualifying PPE got a first.

MERES: Clever girl.

114. 2 A
A/B HUNTER: Married an accountant/
..... no children divorced nineteen
fifty-eight was left a bit of money ...
travelled for a time, tried her hand at
writing came back started

115. 1 B
M.S. HUNTER teaching lives in Frogna./.....
quiet keeps herself to herself,
very respectable.... up for a

116. 5 A
L/A. MCU MERES headmistress-ship very soon./

MERES: In a wall cupboard
behind her bookcase, she's got the
very latest thing in microphotography
equipment./

117. 1 B
MCU HUNTER

(118 on 2A)

(On 117 on 1B)

BOOMS D1/C1

118. 2 A HUNTER: With Lenin, Marx and
 A/B Engels standing guard on the shelves....
 how quaint./

SLIDE CHANGES

(SLIDE: BRADWELL & ALLEN)

HUNTER: Bradwell with the
 glasses, he's pretty high up in the
 group liaison man between
 members of the unit..... Allen, his
SLIDE CHANGES assistant.

(SLIDE: ALLEN)

119. 5 A MERES: Allen / he was
 A/B one of the five Trochee gave to
 Wilson's mob.

HUNTER: Yes.

120. 1 B MERES: But not Bradwell?/
 MCU HUNTER

HUNTER: Maybe Bradwell leaves
121. 5 A the smaller fry to Allen./
 MCU MERES

(CAM.2 to B. SAME SET) MERES: Perhaps Trochee's lying.
 He could know every one of them.

HUNTER: He could.

MERES: Has Callan seen these,
 sir?

HUNTER: He has.

(122 on 1B)

(On 121 on 5A)

BOOMS D1/C1

122. 1 B MERES: Have you heard
 MCU HUNTER anything from him?/

123. 3 E HUNTER: I have not.... But I
 L/A MCU CALLAN/SOLDIER trust he is hard at work./
 AND BRUSH

INT. CALLAN'S FLAT DAY

GRAMS: JAZZ
AS FROM
RADIO

(CAM. 1 TO E. SAME SET)

AS HE TAKES GLASS
FROM HIS EYE PUSH
TO L/A. C.U.

BOOM A2

124. 4 B CALLAN: Come on Lonely
 M.L/A MLS X CAFE old son. Come on!/
 WINDOW

INT. ANNE'S CAFE EVENING.

BOOM B2

AS LONELY COMES IN
PAN HIM R. AND PUSH
WITH HIM. FIND
TROCHEE R. LET LONELY
X BEHIND AND FINISH
WITH TROCHEE MCU L.
AND LONELY b.g.R. AT
COUNTER

FX: TRAFFIC
UP & DOWN
WITH DOOR

GRAMS: DISC
(JUKE BOX)
"PUPPET ON A
STRING"(middle)

(CAM.3 TO F. STELLA PAXTON'S)

BOOM D2

LONELY: Tea please
(and ad lib chat)
Thanks.

PAN R. AS LONELY X
BEHIND TROCHEE AND
PAN DOWN AS HE SITS.
HOLD TROCHEE MCU R.
LET TROCHEE RISE OUT
OF FRAME AND GO L.
HOLD LONELY
PED UP AND P/BACK
AS LONELY RISES AND
WALKS D.S. LET HIM
PICK UP SUGAR FROM
D.S. TABLE AND THEN
WALK INTO FRAME L.

T/CINE
16 mm DOUBLE HEADED

S.O.F.

SEQUENCE "E"

PHONE BOX CLEMENCE ST. EVENING.

.44"

(ON T/CINE)

(ON T/CINE)

(SEQUENCE "E" DURATION .44")

S.O.F.

(CAM. 4 TO C. STELLA'S FLAT)

TROCHEE: No, no, I can't afford to contact Bradwell with circumstances as they are can my exit time be brought forward I see yes..... I understand, in that case there will be no time for inexactitude, as it is I shall have to devise some way of diverting their attention Yes, it worked well... (CUTAWAY SHOT OF LONELY) ... Very well, but remember time is against us./

125. 1 E
L/A MCU BOARD ON
MANTELPIECE

INT. HUNTER'S OFFICE EVENING.

FX: TELE-
PRINTER

BOOM A3

126. 2 B
L/A M.S. HUNTER R.FRAME

SEE MERES ENTER L. AND
X FRAME AND OUT R.

PED UP AS HUNTER
RISES AND CRAB HIM L. INTO
M. 2/S WITH MERES

MERES: Wnat's Trochee doing,
sir?

HUNTER: You tell me.

MERES: Any news of Callan?

HUNTER: No, nothing.

MERES: The escape was
"Houdini-ish", so the papers say.

HUNTER: Damn! I didn't want it out
yet, some bright spark newshound with
a C.I.D. Contact!

MERES: I'm afraid they're all carrying
(127 on 1E) it.

(On 126 on 2B)

FX: T/PRINTER
BOOM A3

PUSH TO C. 2/S.

HUNTER:

Do you play chess Meres?

MERES:

A little sir... nothing spectacular.

HUNTER:

I used to be an addict... I've been trying to read this game./... There are the five Trochee exposed... There's Trochee, not really part of the unit in a political sense.... isolated ... al by himself, just in it for the money, doesn't even know what it's all about./ Or so he would have us believe... He fingers Allen but not Bradwell.

127. 1 E
M.S. BOARD L. HUNTER'S
BODY EDGE OF FRAME R.

128. 2 B
C.2/S. A/B

MERES:

The liaison man of the unit.

HUNTER:

And filter for all the instructions from control!/
129. 1 E
C.U. SILHOUETTE

130. 2 B
A/B

Jack-on-Top, ready to leave./

PAN R. WITH MERES
AND CRAB L.
HOLDING HUNTER
f.g. L. MERES R.

MERES:

Trochee arrested, swears he's innocent, maybe he was... no matter, he goes inside. Control must have realised the danger, knowing what kind of man Trochee is.

HUNTER:

Anyway we must assume that 'Control' is still in the country because his unit hasn't dispersed. Yet if he knows we're on to some of them.... Trochee's been inside for nearly a month why does he leave it so late?

MERES:

Why does Trochee wait a month before he starts to talk?

HUNTER:

There's something somewhere Meres.../
131. 1 E
MCU BOARD
T/CINE
16 mm DOUBLE HEADED
SEQUENCE "F"

a false move, a false piece,

something/

DUR: 1'24"

(ON T/CINE)

S.O.F.

SEQUENCE "F"

STREET PHONE BOX EVENING.

DUR: 1'24"

(CAM.1 TO B. SAME SET)

(CAM.2 TO A. SAME SET)

LONELY: No, Mr. Callan.... yes, he's been out twice.... earlier he went down the road for some fags and a couple of papers. Then he went into the cafe.... no he had a cup of tea and bought some rolls.... took them with him.... then he made a phone call.... I don't know.... How could I Mr. Callan.... no he went back My legs.... ooooochhhhh if you had my legs, Mr. Callan.... that's not very nice is it?..... Mr. Callan..... look, don't get all steamed up, I'm not certain but but I think he knows I'm watching him I just got this feeling you know no, Mr. Callan, that's what I thought.... I just don't know what it is.... has someone tipped him off, d' you think?

TROCHEE WALKS ROUND CORNER AND HAILS A CAB

LONELY: He's out, Mr. Callan!

LONELY DROPS RECEIVER AND RUSHES OUT OF PHONE BOX.

CALLAN: (V.O.) Lonely!.....

Lone ly!

PHONE BUZZES

X FADE S.O.F.

TO FX. INTER-

COM. BUZZ.

MIX

132.

5 A

C.U. INTERCOM.

INT. HUNTER'S OFFICE. EVE.

BOOM D1

SEE HUNTER'S FINGER
PRESS KEY

133.

2 A

L/A. L.S DOWN OFFICE
MERES APPROACHING
HUNTER f.g.L.

HUNTER: No calls./

Trochee's on the move

LET HUNTER OUT FR.L.
AND HOLD MERES M.S.

MERES: At last.

(134 on 1B)

(On 133 on 2A)

BOOM D1

MERES (contd): Callan with him,
sir?

HUNTER: Callan incorporated is.

134. 1 B MERES: Lonely./
MCU HUNTER

135. 2 A HUNTER: Callan thinks Trochee
MCU MERES knows he's being shadowed./

136. 1 B MERES: Lonely could take
A/B Trochee's socks off without him
knowing./ Was Callan sure?

ADD BOOM C1

PAN DOWN AS HE SITS
137. 2 A HUNTER: Nothing seems sure now,
L/A. C.U. MERES Meres, all we can do is to hang on to
our thief and just pray that he's as
vulnerable and unknowing as he would have
us believe./

138. 1 B MERES: If Callan's right ...
C.U. HUNTER Trochee has either had a tip-off... which
is almost impossible, or he's a damn
sight more astute than we gave him
credit for./

139. 2 A HUNTER: All suspects observed?
A/B

140. 1 B MERES: Yes sir and I have
A/B four extra men standing by./

HUNTER: Then all we can do is
wait./

TELECINE

S.O.F.

16 mm DOUBLE HEADED

SEQUENCE "G"

DUR: .36"

(ON T/CINE)

S.O.F.

SEQUENCE "G" .36"

STREET IN FROGNAL. EVENING.

(CAM. 1 to F. CALLAN'S FLAT)

(CAM. 2 to C. CALLAN'S FLAT)

TROCHEE'S TAXI PULLS UP OUTSIDE HOUSE.

LONELY'S VAN DRIVES PAST. TROCHEE

PAYS DRIVER AND GOES INTO HOUSE. TAXI DEPARTS.

LONELY LOOKS FOR 'PHONE.

141. 4 C BOOM A 4
M.S. DOOR THRU DIVIDER
SEE TROCHEE ENTER INT. STELLA PAXTON'S FLAT. NIGHT
THRU DOOR AND OUT FRAME
LEFT. PAN DOWN TO LIGHTS OUT
C.U. STELLA
SEE HAND COME OVER HER
MOUTH FROM L.
O/B, AS SHE SITS UP
TROCHEE: Don't be frightened ...
I'm going to release my hand not
a sound now.
LIGHTS ON
142. 3 F (THRU SLIDER) STELLA: Trochee.
L/A MCU TROCHEE L.
EDGE OF DIVIDER R. I thought you were in prison.
TROCHEE: You haven't read the
evening papers?
STELLA: Your voice
143. 4 C (REACTION) TROCHEE: Get up. I haven't much
H/A MCU STELLA time./
144. 2 C
C.U. NOTE PAD INT. CALLAN'S FLAT EVENING F/POLE (DIST.)
PAN UP TO C.U. CALLAN
LONELY (V/O): Endor Road... hewent into
a place sort of flats ...Wellington
House Frognal. (145 on 1F)

(On 144 on 2C)

F/POLE (DIST.)

ADD BOOM D3

CALLAN: Got it.

LONELY (V/O) I'm just down the road,
Mr. Callan.

CALLAN: I'm on my way old son...
if he makes any move stay with him
for God's sake.

LONELY (V/O) Anything you say, Mr. Callan.

145. (AS HE PICKS UP
1 F NOTE-PAD) CALLAN: Good boy./
L/A. MWS CALLAN

PAN UP AS HE RISES.
HOLD AS HE COMES TO TABLE
THEN L. TO UNIT R.
BACK TO TABLE AND L. BACK
TO UNIT. Where the hell is she.....

PUSH TO SEE PHOTOS
ON UNIT THEN PAN L.
WITH CALLAN BACK TO
TABLE AS HE GOES TO
IT.

PAN R. TO UNIT AND
FIND STELLA'S PHOTOGRAPH

Stella Paxton sixteen Wellington
House.... Here we go mate.....

----- STOP TAPE -----

REPOS. CAM. 1 TO G. STELLA'S FLAT
2 TO A. HUNTER'S OFFICE
3 TO G. STELLA'S FLAT
4 TO D. STELLA'S

/S.M: DESK STRUCK/

PART 2A

146. 4 D BOOM D4
MLS STELLA INT. STELLA PAXTON'S FLAT NIGHT
GLASS & BOTTLE IN
TROCHEE'S HANDS f.g.

P/B TO SEE TROCHEE L.
CRAB L. AS HE SITS
AND HOLD 2/S. STELLA: Who are you?.....
.... you didn't answer my questions?/

147. 3 G (148 on 4D)
H/A MCU TROCHEE

(On 147 on 3G)

BOOM D4

ADD BOOM A5

TROCHEE: You are Alpha five
six three... correct?

STELLA: How did you ...?

148.	<u>4 D</u> C.U. STELLA	<u>TROCHEE:</u> Prague third of January to the sixteenth of November, nineteen sixty-three./.... extensive training... general operative ...
139.	<u>3 G</u> H/A C.U. TROCHEE	specialising in Micro-photography./ Steblyn Kamensky he was your tutor...
150.	<u>4 D</u> L/A 2/S. TROCHEE L. STELLA R.	does that bring back memories?/ Shall I go on?

STELLA: My God.... you're
'Control'... does Bradwell know?

TROCHEE: No one knows ... not
even Bradwell...

(BM.D4)

CRAB R. AND PAN L.
AS STELLA X's BEHIND
SAFE, HOLD TROCHEE R.
STELLA b.g.L.
DRINKS f.g.

STELLA: I can't believe it...
You shouldn't have come ... it's
dangerous... I think I'm being
watched... and my phone... I'm sure
it's tapped.

(BM.A5 TAKES
OVER)

PUSH TO TROCHEE AS
HE REACHES FOR DRINK

TROCHEE: I haven't had a
decent drink for a month. British
prisons are undoubtedly the most
depressing institutions./

T/CINE

16 mm DOUBLE HEADED

S.O.F.

SEQUENCE "H"

DURATION: 1'30"

(CAM. 3 TO H. HUNTER'S OFFICE)

(CAM. 4 TO E. SAME SET)

(Telecine - over)

(ON T/CINE SEQ. "H")
DUR: 1'30"

- 36 -

S.O.F.

INT. LONELY'S VAN. NIGHT.

LONELY SEATED IN VAN - WATCHING HOUSE
CALLAN GETS IN VAN BESIDE LONELY.

LONELY: I thought you'd want to
be as near as you can, Mr. Callan.

CALLAN: Nothing happened?

LONELY: No, he's still in there
I think.

CALLAN: You think!

LONELY: Well, Mr. Callan,....
there must be a back way out.... I can't
be in two places at once.

CALLAN: You'd better get round
there fast.

LONELY: You'll be here will you,
Mr. Callan?

CALLAN: Where d'you think I'll be?

LONELY: I'll get round the back
then.

CALLAN: Nobody else been in or out?

LONELY: No, Mr. Callan.

CALLAN: No one at all..... not even
her?

LONELY: No.... no one, Mr. Callan.
- here, look!

Telecine
/Continued

- 36 -

(ON T/CINE SEQ. "H")

DUR: 1'30"

S.O.F.

TROCHEE IS FRAMED IN LIGHTED WINDOW.
HE CLOSSES CURTAIN.

LONELY: Look!

CALLAN: I've got it Lonely....
second floor Round the back, mate.

LONELY: I hope he's not settling
in for the night.

CALLAN: Rather him than me!

LONELY EXITS. CALLAN PULLS WRY FACE
AND OPENS BOTH WINDOWS TO LET SOME FRESH
AIR IN.

151. 2 A

BOOM C1

MCU PHONE AS MERES
LIFTS RECEIVER PAN
UP AND SEE HIM R/FRAME
HUNTER L./FRAME b.g.

INT. HUNTER'S OFFICE NIGHT.

/S.M: SET DESK IN STELLA'S FLAT/

MERES: Yes yes ... just a
minute. It's Clayton at Stella Paxton's
place

HOLD L/A M.2/S. AS
HUNTER WALKS TO MERES

HUNTER: Stella Paxton Charlie
here... no ... no ... you keep out of
sight ... out of Callan's way, under no
circumstances are you to act without
direct instruction from either Meres or
myself, is that understood?

MERES: Hardly a social visit, sir.

HUNTER: Trochee must have known
about her.

(152 on 3H)

(On 151 on 2A)

BOOM C1

MERES: But he didn't mention
her, sir.

PAN L. WITH HUNTER
PAN DOWN AS HE SITS
AND PUSH TO C.U.

HUNTER: No, he didn't.

MERES: You don't think she
could be....

HUNTER: Noshe's been thoroughly
screened, but why is Trochee there, why?

Set a trap to catch a rat and in walks

152. 3 H
MCU FIREPLACE
SEE STELLA
HANDS REMOVE BEADING
AND DOOR OPENS

a white mouse "curiouser and curiouser".

INT. STELLA PAXTON'S FLAT NIGHT BOOM D4

153. 1 G (AS SHE STRAIGHTENS)
MLS STELLA WALL f.g.L.
PAN HER R. TO DESK
AND SEE TROCHEE b.g.R.

TROCHEE: The microdots ... all
completed?

ADD BOOM A6

STELLA: All of them.

154. 3 H
MCU STELLA

TROCHEE: And you still have the
original photographs?/

155. 1 G
A/B

STELLA: Photographs? In
the cupboard./

PAN STELLA L. TO
BOOKCASE AND PUSH TO
MCU

TROCHEE: I'll need some
sticking plaster, a small piece of
lint, and a razor blade.

TELECINE

STELLA: Of course./

16 mm DOUBLE HEADED

S.O.F.

SEQUENCE "J"

DURATION: .25"

(T/cine over)

(On T/CINE SEQ. "J")

DUR: .25"

S.O.F.

LONELY'S VAN. NIGHT

(CAM. 3 TO J. SAME SET)

CALLAN TAKES GUN FROM HOLSTER AND CHECKS IT.

TROCHEE (V/O) They're the only ones I know, there may have been others, but I've never met any of them.

HUNTER (V/O) He can put security back five years.

TROCHEE (V/O) I was paid for me fingers, not me curiosity.

MERES (V/O) And he stuck to this story about industrial espionage

HUNTER (V/O) I hope he's not that good, Callan./

156. 1 G
H/A C.U. MICRODOTS
THRU MAGNIFYING GLASS

INT. STELLA PAXTON'S FLAT. NIGHT. BOOM A6

157. 4 E
L/A M.S. STELLA

158. 1 G
L/A MLS STELLA f.g. L.
TROCHEE b.g.R.

STELLA: They're ready./

PAN UP AS HE RISES AND COMES TO DESK, AND HOLD 2/S.

TROCHEE: The adhesive won't damage them?

STELLA: They're specially treated nothing short of a laser beam would get through that protection.

(On 158 on 1G)

BOOM A6

159. 4 E TROCHEE: Excellent then a
MCU STELLA little blood can do no harm?/

160. 1 G STELLA: Blood?/
A/B

TROCHEE: Just a small incision
over this scar.

STELLA: But

161. (AS STELLA PICKS UP RAZOR) 4 E TROCHEE: It will make it look
MCU RAZOR BLADE authentic and the blood will cover
PAN WITH STELLA'S HAND the microdots./
AS SHE PICKS IT UP
X TO TROCHEE'S BODY
AND THEN UP TO HIS FACE

----- STOP TAPE. -----

MAKE UP: TROCHEE'S CUT.

PART 2B

BOOM A6

(STELLA PAXTON'S FLAT)

162. 4 E
MCU PLASTER. SEE STELLA'S
HAND APPLY GAUZE AND PAN
WITH HER HAND TO SEE HER
APPLY PLASTER

163. 1 G
L/A. 2/S. X DESK
LET TROCHEE GO AWAY b.g.
AND THEN PAN STELLA L.
TO FIREPLACE.

STELLA: There ... I hope it
wasn't too painful?

TROCHEE: Not at all... thank you.

(164 on 3J)

(On 163 on 1G)

BOOM A6

STELLA: Is everything
arranged for your leaving us?

164. (AS STELLA TURNS
3 J TO TROCHEE)
M.S. TROCHEE R.f.g.
STELLA L.b.g.

TROCHEE: I hope so./

BOOM D4

PUSH TO C.U. TROCHEE
R. FRAME

S.M: STRIKE DESK

STELLA: Forgive me... but ... why was
it necessary to hide behind such an
offensive veneer, did you think we were
all not to be ... relied upon?

TROCHEE: Not at all, but my cover...
Trochee the thief, Trochee, the loner,
took me many years to perfect, I even had
to organise my own arrest and spend two years
in prison... to make it absolutely
convincing ... Eleven years I have been
preparing for these last few months,
eleven years of loneliness and at times
despair that I would never be used.

STELLA: I'm sorry, I spoke out
of turn.

LET TROCHEE OUT R.FRM.
AND PAN STELLA L. TO
BOOK-CASE.

TROCHEE: Have you a gun?

LET TROCHEE ENTER R.FR.
X STELLA AS SHE WALKS
FWD. AND HOLD IN
M.2/S. STELLA R.
TROCHEE L.

STELLA: Here it was
issued to me ... I've never had cause
to even look at it since.

(CAM.4 to D. SAME SET)

I suppose I'm finished... if they're on
to me?

PAN STELLA R. X BACK
OF SAFE TO TABLE AND
THEN L. INTO O/S 2/S.
WITH TROCHEE L.FRAME.

TROCHEE: I'll need your car.

(165 on 4D)

(On 164 on 3J)

BOOM D4

- STELLA: You'll find it parked
round the corner... at the back of
the house... What do I do?
165. 4 D TROCHEE: Nothing!/
C.U. STELLA
166. 3 J STELLA: Nothing!/
A/B
- TROCHEE: You've served your
purpose ... now you've been
careless/ ... you're a threat...
167. 4 D
A/B
168. 3 J STELLA: What?/
AS HE PUTS HANDS ON
HER SHOULDERS PUSH
FAST TO C.U. TROCHEE TROCHEE: You can do one small thing
for me. Your death should confuse
Hunter for a while
169. 4 D (ON CUE)
V.B.C.U. STELLA
(EYES AND NOSE)
170. 3 J
C.U. TROCHEE
171. 4 D
A/B
172. 3 J
A/B. PAN DOWN TO
LEGS AND SEE STELLA
THROWN ON TO SOFA.
- (CAM. 4 to E. S.SET FAST)
173. 4 E
L/A. MWS TROCHEE
HOLD AS HE UPTURNS
DRINKS AND TABLE
PAN HIM R. TO STANDARD
LAMP AND THEN PAN HIM R.
TO SOFA TABLE AND THEN L.
X TO FIREPLACE AND PUSH IN
TO SEE HIM GET PHOTOS OUT.
174. 3 J
M.S. PHONE ON FLOOR

(On 174 on 3J)

BOOM D4

LET TROCHEE SHAND DIAL
AND THEN LIFT TO PROFILE
TROCHEE STELLA'S
BODY b.g.R.

PAN DOWN AS HE PUTS
RECEIVER ON FLOOR AND
SEE HIS LEGT GO THRU
FRAME L. TO R.

HOLBROOK (V/O) Holbrook

VOICE TAPE.

PAN UP TO STELLA'S BODY speaking... hello... hello...
ON CUE

who is that... is there anyone there...

hello..... hello..... hello?

SCANNER

CAPTION: END OF PART TWO

GRAMS:

MYSTERY
PROJECT

REPOS. CAM. 1. TO G. STELLA'S FLAT
2. TO A. HUNTER'S OFFICE
3. TO J. STELLA'S FLAT
4. TO F. STELLA'S FLAT
5. TO D. HOLBROOK'S STUDY

F/U
CAPTION SCANNER
CAP: PART THREE
FADE TO BLACK

GRAMS:
MYSTERY PROJ

/S.M: SET DESK IN STELLA'S/

F/UP
T/CINE
16 mm DOUBLE HEADED

S.O.F.

SEQUENCE "K"

DURATION: .50"

LONELY'S VAN. NIGHT.

CALLAN: What's happened?

LONELY: He's scarpered,
Mr. Callan!

CALLAN: What!

LONELY: About five minutes ago....
he came out of the back way like the whole
of the flying squad were ten yards behind....
he took a car it was parked round the
back there There was nothing I could do
Mr. Callan.

CALLAN: All right mate, I understand.

LONELY: It was a white I think
it was white.... a Volkswagen 904F...
or something, could have been MKK or MKX...
I didn't have much time. I'm sorry,
Mr. Callan.

CALLAN: You hang about, mate.

175. 4 F
H/A M.S. STELLA ON SOFA

I'm going to pay a visit. /

BOOM 44

STELLA PAXTON'S ROOM NIGHT

176. 3 J
MCU EDGE OF DOOR
SEE CALLAN'S FACE
AS IT APPEARS

(177 on 4F)

(On 176 on 3J)

BOOM A4

177. 4 F
 L/A. L.S. X SAFE AND
 CALLAN

 PAN DOOR AS HE
 WALKS FWD. AND SEE
 HIS HANDS TOUCH STELLA'S
 THROAT.

178. 3 J
 M.L.S. CALLAN R. STELLA'S
 BODY L.
 PAN DOWN TO PHONE AS HE
 WALKS TO IT AND REPLACES
 RECEIVER. PAN R. AND
 UP AS HE WALKS ROUND SOFA
 AND THEN L. TO WINDOW.

(CAM. 4 TO G. HOLBROOKS)

179. 1 G
 L/A L.S. CALLAN X DESK
 LET HIM WALK TO IT AND THEN
 PAN DOWN TO PLASTER AS HE SEES
 IT AND UP AS HE PICKS IT
 UP. LET HIM WALK AWAY TO
 PHONE.

180. 3 J (AS HE STARTS TO DIAL)
 L/A. M.S. CALLAN L. FRAME
 STELLA'S BODY R.

 PUSH PAST CALLAN AND
 HOLD BODY.

CALLAN: Callan. Let me speak
 to Charlie

- - - - - STOP TAPE - - - - -

REPOS. CAM. 1 TO B. HUNTER'S OFFICE
 3 TO K. HUNTER'S OFFICE

PART 3A

181. 1 B
C.U. HUNTER

BOOM D1

INT. HUNTER'S OFFICE NIGHT

HUNTER: Congratulations. Wait
at home 'til I've sorted out what to do
with this mess. Trochee's strangled
Stella Paxton./

182. 2 A
L/A C.U. MERES

MERES: Strangled ...

HUNTER: Callan said the place was
in a mess. So he was obviously after
something.

MERES: It must have been something
very important for Trochee to have done
that./

183. 1 B
H/A O/S. 2/S.
MERES R. HUNTER L.

PAN UP AS HUNTER RISES

HUNTER: I didn't bargain for anything
like this... it just doesn't make sense...
he's got no record of violence./

184. 2 A
C.U. MERES

MERES: I think I'd better
collect him before he vanishes completely.

185. 1 B
C.U. HUNTER
(CAM.2 to B. SAME SET)

HUNTER: Too damn late./
He gave Callan the slip. He
could be anywhere
by now!/
INT. HOLBROOK'S STUDY NIGHT

BOOMS C3/B3

186. 5 D
C.U. TORCH BEAM ON WALL
ABOVE FIREPLACE
(CAM. 1 TO F. CALLAN'S FLAT)

187. 4 G
L.S. X ROOM WINDOW R.FRAME

(188 on 5D)

(On 187 on 4G)

BOOMS B3/C3

188. 5 D (AS TROCHEE APPEARS)

M.S. TROCHEE

SEE HIM THRU WINDOW
LET HIM COME f.g. AND THEN
PAN HIM L. ROUND DESK
TO SAFE

189. 4 G

M.S. TROCHEE AT SAFE

R. FRAME.

PAN HIM R. TO DESK AND
DOWN TO PRESS BUTTON.

AS HE PRESSES BUTTON PAN L.
TO SAFE AND SEE IT SWIVEL

/F.M: SWIVEL SAFE/

LET TROCHEE INTO FRAME R. AND
PUSH TO MCU TROCHEE R. FRAME
SEE TUMBLER BUSINESS AND
DOOR OPEN.

PAN HIM BACK TO DESK

SEE HIM TAKE PHOTOGRAPHS
AND PAN HIM BACK TO SAFE
LET HIM CLOSE SAFE AND GO
OUT FRAME R.

HOLD SAFE AS IT SWIVELS

FX: ELECTRO-
NIC BUZZ

190. 2 B

MCS DOOR

LET MERES ENTER AND
PAN HIM L. IN 2/S.
WITH HUNTER L.

INT. HUNTER'S ANTE-ROOM. NIGHT.

MERES: We've got something.

HUNTER: What?

MERES: Someone made a phone
call from Stella Paxton's flat ...
whoever it was just waited for an
answer and then left the receiver off
the hook.

HUNTER: Nothing was said?

BOOM D5

(191 on 3K)

(On 190 on 2B)

BOOM D5

MERES: Not from that end,
no.

HUNTER: What time?

191. 3 K MERES: 10.47, sir./
MCU HUNTER

HUNTER: It must have been
Trochee.
And James Holbrook could be
our man./

192. 2 B
A/B
LET THEM GO AWAY TO
DOOR MERES: Could be.

HUNTER: Get Callan.
We'll meet at Holbrook's./

193. 3 K
C.U. BOARD ABOVE
MANTELPIECE

194. 1 F BOOM A2
H/A C.U. SOLDIERS
ON TABLE
SEE CALLAN MOVE THEM
WITH BRUSH
INT. CALLAN'S FLAT NIGHT.
(CAM. 3 to E. CALLAN'S FLAT)
CALLAN: Trochee....
Stella Paxton dead....
Betrayed by Trochee....
Trochee.... Jack on Top./

195. 3 E
L/A MCU CALLAN L.
DOOR R. CALLAN: Who is it?
PAN UP AS HE GOES
TO DOOR MERES: Meres.
SEE MERES ENTER
CRAB R. AS HE COMES
D.S. R. AND HOLD CALLAN: What a time to come
2/S. MERES R. courting.
CALLAN L.

(Stop tape next)

(On 195 on 3E)

BOOM A2

MERES: The car's outside,
let's go.

CALLAN: You've found Trochee?

MERES: Not yet. You lost him
quite successfully, but he made a 'phone
call from Stella Paxton's flat, presumably
just before you arrived.

CALLAN: Do you mind? Who to?
Anyone we know?

MERES: James Holbrook we
haven't had time to check Move
yourself, Hunter's on the job, wants us
to meet him at Holbrook's.

LET MERES OUT FRAME R.

PUSH TO MCU CALLAN

CALLAN: I don't believe it.

MERES: True. Scout's honour.

CALLAN: In that case I'd
better clean my shoes.

----- STOP TAPE -----

REPOS. CAM. 2 TO D. HOLBROOK'S STUDY
5 TO E. SAME SET

PART 3B.

196. 4 G BOOM B3
H/A C.U. PHOTOS ON DESK

PAN UP TO M.S.
HOLBROOK

INT. HOLBROOK'S STUDY. NIGHT.

197. 2 D
2/S CALLAN L. MERES.R. HOLBROOK: Then all I can assume
is that they were placed there./

198. 4 G
MCU HOLBROOK MERES: By whom? Why should
anyone wish to incriminate you?/

HOLBROOK: I have no idea.... but it
seems oddly coincidental that you and
they should arrive together./

199. 2 D
PAN CALLAN R.
X MERES AND HOLD
2/S. CALLAN AND
HOLBROOK

CALLAN: You saw me open the safe?

HOLBROOK: I did indeed.

CALLAN: When was the last time
you opened it?/

HOLBROOK: This evening....early,
round about seven, I was working and I
needed some figures, you have the
papers I'm referring to on the desk.

CALLAN: And the photographs
weren't there at seven?

HOLBROOK: Most certainly not... let
me ask you a question... Did I refuse to
show you the contents of my safe, or
indeed make any fuss about it?
Well, did I?

PAN CALLAN L. INTO
2/S. WITH HUNTER

CALLAN: No.

(On 199 on 2D)

BOOM B3

199A. 4 G
MCU HOLBROOK

HOLBROOK: I can assure you without the combination only an expert could get that safe open./ If, as you say, these photographs are incriminating, would I have been quite so willing to let you have it? No, of course not, use your imagination if you have any, your accusations are fatuous./

199B. 2 D
L/A 2/S. MERES L.
HOLBROOK R.

ADD BOOM C3

MERES: Did you receive any phone calls this evening?

HOLBROOK: Of course.

MERES: Many?

HOLBROOK: Several.

SEE AGENT (EXTRA)
ENTER AND X FRAME R.
TO L.

MERES: How many?

HOLBROOK: Five to be exact.. at least four really, one of them must have been a wrong number, it was late, just before. I went to bed.

200. 5 E
M.L/A 3/S. CALLAN R.
HUNTER AND EXTRA L.
LET EXTRA EXIT R.
AND CALLAN WALK b.g.R.

HUNTER: (NOD TO EXTRA)

201. 4 G (AS HE EXITS)(AS CALLAN THROWS ORNAMENT TO HOLBROOK)
MCU HOLBROOK

HOLBROOK: What a secretive little knot you are./

202. 2 D
M.L/A 2/S. HUNTER L.
CALLAN R.

HUNTER: Mr. Holbrook./

203. 4 G
A/B

HOLBROOK: Amazing . He actually speaks.

(204 on 5E)

(On 203 on 4G)

BOOMS B3/C3

HUNTER: Mr. Holbrook, were you
in the army?

HOLBROOK: I was.

HUNTER: Commissioned?

204. 5 E HOLBROOK: Naturally./
MCU HUNTER

HUNTER: What regiment?

HOLBROOK: Royal Signals.

HUNTER: An expert on coding,
perhaps?/

205. 4 G HOLBROOK: Interested, just
MCU HOLBROOK interested, hardly an expert.

HUNTER: And radio-telegraphy?

206. 5 E HOLBROOK: Of course./
A/B

HUNTER: And you still keep your

207. 4 G HUNTER: hand in?/
A/B

HOLBROOK: I don't understand.

HUNTER: One of my men has just
found your little toy.

208. 5 E HOLBROOK: Has he now?/
A/B

HUNTER: Then you don't deny
that you have an extremely efficient
transmitter in your loft?

(209 on 4G)

(On 208 on 5E)

BOOMS B3/C3

209. 4 G
A/B HOLBROOK: I do not.
210. 5 E
A/B HUNTER: You wouldn't suggest that we planted that?/
HOLBROOK: Not at all.... we all have our little idiosyncrasies, mine is my hobby, I am, to use that disgusting term 'a ham'./
211. 4 G
A/B HUNTER: Judging by that equipment a very expensive hobby./
- HOLBROOK: I am not, as you can see, impoverished.
- HUNTER: Does the name Bradwell mean anything to you?
212. 2 D
L/A MCU MERES HOLBROOK: Nothing./
213. 4 G
A/B MERES: What about Allen?/
214. 5 E
MCU CALLAN HOLBROOK: There was a fellow at Prep School./
215. 4 G
A/B CALLAN: Trochee Jack Trochee?/
216. 2 D
L/A 2/S. HUNTER L. HOLBROOK: Ah now... that does strike a bell. Trochee - he was in the papers just a few days ago. I've probably put it into the waste paper bin if you want to check./ Yes, I'm sure that was the name - escaped - there's so many these days./
217. 4 G
A/B

(On 217 on 4G)

BOOMS B3/C3

218. 5 E
 M.W. O/S. 3/S.
 HOLBROOK f.g.R. HUNTER/
 CALLAN b.g.R. HUNTER: Meres - take him
 PAN UP AND R. AS into the other room.
 HOLBROOK RISES AND GOES
 OUT WITH MERES
219. 2 D (AS THEY EXIT)
 A/B
 PED UP AS HUNTER RISES
 CALLAN: Sharp as a sewer rat.

 PAN HUNTER R X CALLAN HUNTER: Nevertheless a certain care-
 AND HOLD AS HE TURNS lessness in his manner (CRY FROM HALL)
 inclined to emotionalise ... he is a
 conceited man, Callan, too fond of his
 SEE MERES ENTER L.FRAME own voice, too vain by half ... not the
 b.g. AND COME INTO M.2/S. old logician I'm looking for.
 WITH HUNTER
220. 5 E
 M.S. CALLAN MERES: He made sense./
221. 2 D
 A/B
 PAN HUNTER L.
 INTO M.C.2/S. WITH
 CALLAN R. CALLAN: What about?/
 MERES: He knew nothing about those
 photographs I'm convinced ...
 did you see his face when you took them
 out and spread them on the desk?

 HUNTER: But he is involved.
 Callan could you open that safe
 without the combination?

 CALLAN: Yes, given time.

 HUNTER: Could Trochee?

(222 on 4G)

(On 221 on 2D)

BOOMS B3/C3

CALLAN: It's a tough one
but if he's been cracking safes for a
KGB outfit this one shouldn't prove
too much bother.

PAN HUNTER L. INTO
2/S WITH MERES

HUNTER: Trochee. Every lead we
follow begins and ends with Trochee
Trochee - we're even here because
of Trochee./

222. 5 E
C.U. CALLAN

CALLAN: If he did plant those
photographs it can only mean one thing./

223. 4 G
C.U. HUNTER

HUNTER: We've been playing
his game./

224. 2 D
C.U. MERES

225. 5 E (REACTION) / MERES: Yes, sir.
C.U. CALLAN

225A. 4 G
C.U. HUNTER

(CAM.2 to E. SAME SET)

HUNTER: Holbrook's got to know
where he is. Get him./

226. 5 E
A/B

CALLAN: The clever bastard
using us to spring him./

227. 4 G
MLS X ROOM

SEE MERES AND HOLBROOK
ENTER AND COME f.g.

HOLD M.2/S.

(228 on 5E)

(On 227 on 4G)

BOOMS B3/C3

HUNTER: We are inclined to believe you about the photographs, Holbrook.

228. 5 E HOLBROOK: Good./
M.L/A MCU HUNTER

229. 2 E HUNTER: But you're in this
L/A M.S. HOLBROOK R. up to your neck, and this was an
MERES L. attempt to drag you right under./

PAN DOWN AS HE SITS HOLBROOK: How very melodramatic
AND PUSH TO MCU you are. I haven't the least
idea what you are talking about.

HUNTER: Your control Holbrook...
has betrayed five of your group, tried
to set you up, and killed one of them.

230. 5 E HOLBROOK: Killed...?/
L/A O/S.2/S
HOLBROOK f.g.L.
CALLAN R.

CALLAN: Stella Paxton ...
But of course you've never heard of her...
(CAM. 2 to D. SAME SET)

231. 4 G she was just a school teacher./
C.U. HOLBROOK

232. 5 E HOLBROOK: Stella Stella
A/B dead.... Oh my God!/
PAN R. AND HOLD
SHOT AS CALLAN MOVES CALLAN: Trochee killed her
INTO TIGHT 2/S. an hour ago.

(233 on 4G)

(On 232 on 5E)

BOOMS B3/C3

233. 4 G
C.U. HOLBROOK

HOLBROOK: Trochee control?
..... Trochee killed Stella?

CALLAN: Snapped her neck!
Like a chicken!/

HOLBROOK: The animal the
filthy animal!

HUNTER: Where can we find
Trochee, Holbrook?

HOLBROOK: I don't know.

HUNTER: Try to think.

234. 5 E
C.U. HUNTER

HOLBROOK: I had a message to code
and send./

235. 2 D
TIGHT L/A 3/S.
CALLAN/MERES/HOLBROOK

HUNTER: When?/

HOLBROOK: One of these telephone calls
about eight-thirty.

MERES: What did it say?

HOLBROOK: There's to be an exit
between midnight and two.

CALLAN: Tonight?

236. 5 E
A/B

HOLBROOK: Yes./

(237 on 2D)

BOOMS B3/C3

PUSH IN TO MCU
HOLBROOK

How Holbrook?

The exit?

HOLBROOK: There's an intensively trained unit that organises and controls all exits, I've never had any real contact with them apart from odd phone calls./

2 D
MCU HOLBROOK
PUSH TO C.U.

But you know the
?/

There's an emergency
week - on the same day -
day - although only used
it's always ready - always.

Where Holbrook ... where
be?/

Trochee.... Trochee ..

Pull yourself together
want Trochee.

If he's on schedule
somewhere in a swimming

Swimming baths?

(242 on 5E)

(On 241 on 2D)

BOOMS B3/C3

242. 5 E
 C.U. HUNTER

HOLBROOK: That's the pick-up
on their itinerary. Sedgely Road
Baths./

T/CINE
16 mm DOUBLE-HEADED

HUNTER: Get there, both
of you. You haven't much time./

SEQUENCE "L"

DURATION: 3'42"

INT. SWIMMING BATHS. NIGHT

S.O.F.

TROCHEE AT BATHS. CALLAN AND MERES
ARRIVE, AND SEARCH FOR TROCHEE.
THERE IS A CHASE IN THE BATHS,
TROCHEE IS SHOT AND FALLS IN
WATER. MERES DIVES IN AND DRAGS
TROCHEE'S BODY TO SIDE WHERE CALLAN
IS WAITING. CALLAN PULLS PLASTER
FROM TROCHEE'S SIDE.

MERES: I hope it was worth
the trouble.

CALLAN: Oh yes, it was worth
it.

243. 1 X
 CAPTION: WALL

(COMING TO CAPTION SCANNER)

SUPER SCANNERCAPTIONS:GRAMS: GIRL IN
THE DARK.

- | | | |
|-----|---|---|
| 1. | Callan
EDWARD WOODWARD | * |
| 2. | Hunter
DEREK BOND | * |
| 3. | Meres
ANTHONY VALENTINE | * |
| | Lonely
RUSSELL HUNTER | * |
| 4. | Trochee
JOHN BAILEY | * |
| 5. | Stella
DAPHNE SLATER | * |
| | Holbrook
RICHARD MATHEWS | * |
| 6. | Wilson
CONRAD PHILLIPS | * |
| | Asst. Governor
CLIFFORD COX | * |
| | Selby
ANTHONY BLACKSHAW | * |
| 7. | A.A. Man
DAVE CARTER | * |
| | Warders
PHILIP RYAN and KENNETH HALE | * |
| | Special Branch Man
BARRIE FLETCHER | * |
| 8. | Series created by
JAMES MITCHELL | * |
| 9. | Associate Producer
JOHN KERSHAW | * |
| 10. | Designed by
TONY BORER | * |
| 11. | Producer
REGINALD COLLIN | * |
| 12. | Directed by
MIKE VARDY | * |

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